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DARMSTADT

Dipl.-Ing. Matthias Pfromm

Human Machine Interface



Agenda

Safety Corridor HMI

- Requirements
- Design of HMI
- Evaluation
- Final Design

Cooperative Automation HMI

- Requirements
- Design of HMI & Evaluation
- Final Design

Outlook

- Transitions of Control

Agenda



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Requirements – Safety Corridor



93.5 % of accidents in Germany happen due to driver error [1]

Causes of driver error [2]	Assistance Strategy
Lack of perception of essential information	Information
Misinterpretation of essential information	Warning
Wrong decisions made by the driver	Action recommendation
Faulty execution of driving tasks	Intervention

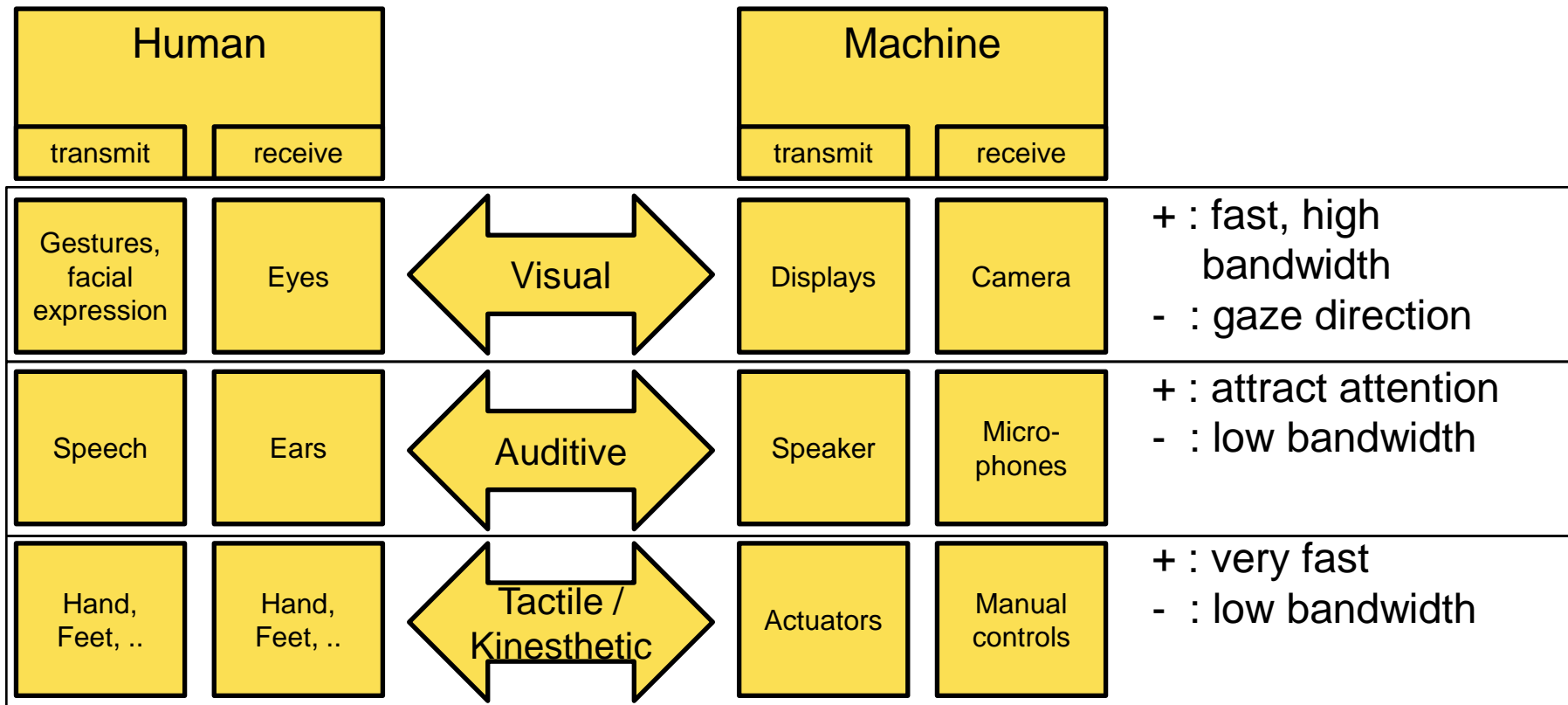
- **4 Assistance Strategies required**
- **Adaptive to driver's state**

Direction of Attention

- **Direction of attention improves perception of stimulus and accelerates reaction [3, 4]**
- **HMI must direct driver's view towards relevant traffic objects**

Requirements – Safety Corridor

Sensory Channels [5]



- **Multimodal exchange of information required**

Related Work

State of technology ADAS HMIs

- Work in a limited number of use cases
- Driver may be overstrained by multiple HMIs [6]
- are unspecific → driver loses time [7]
- don't provide multiple assistance strategies
- rarely multimodal support

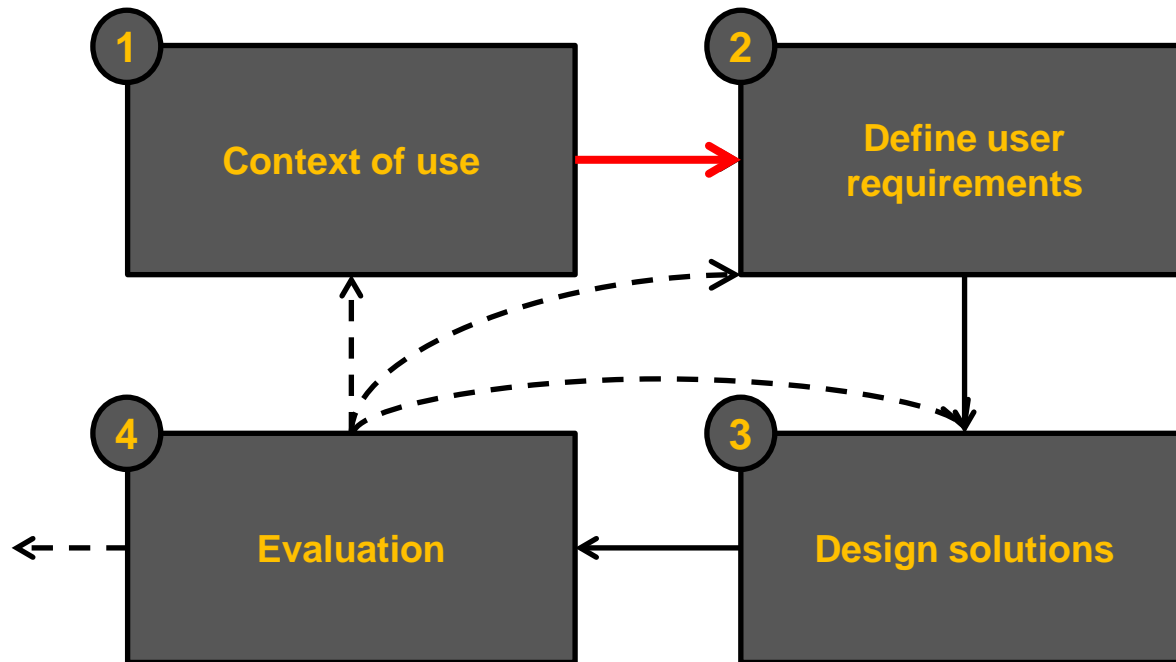
PRORETA HMI

- Works in a high number of use cases
- Not bothering, not annoying
- Specific, multimodal support





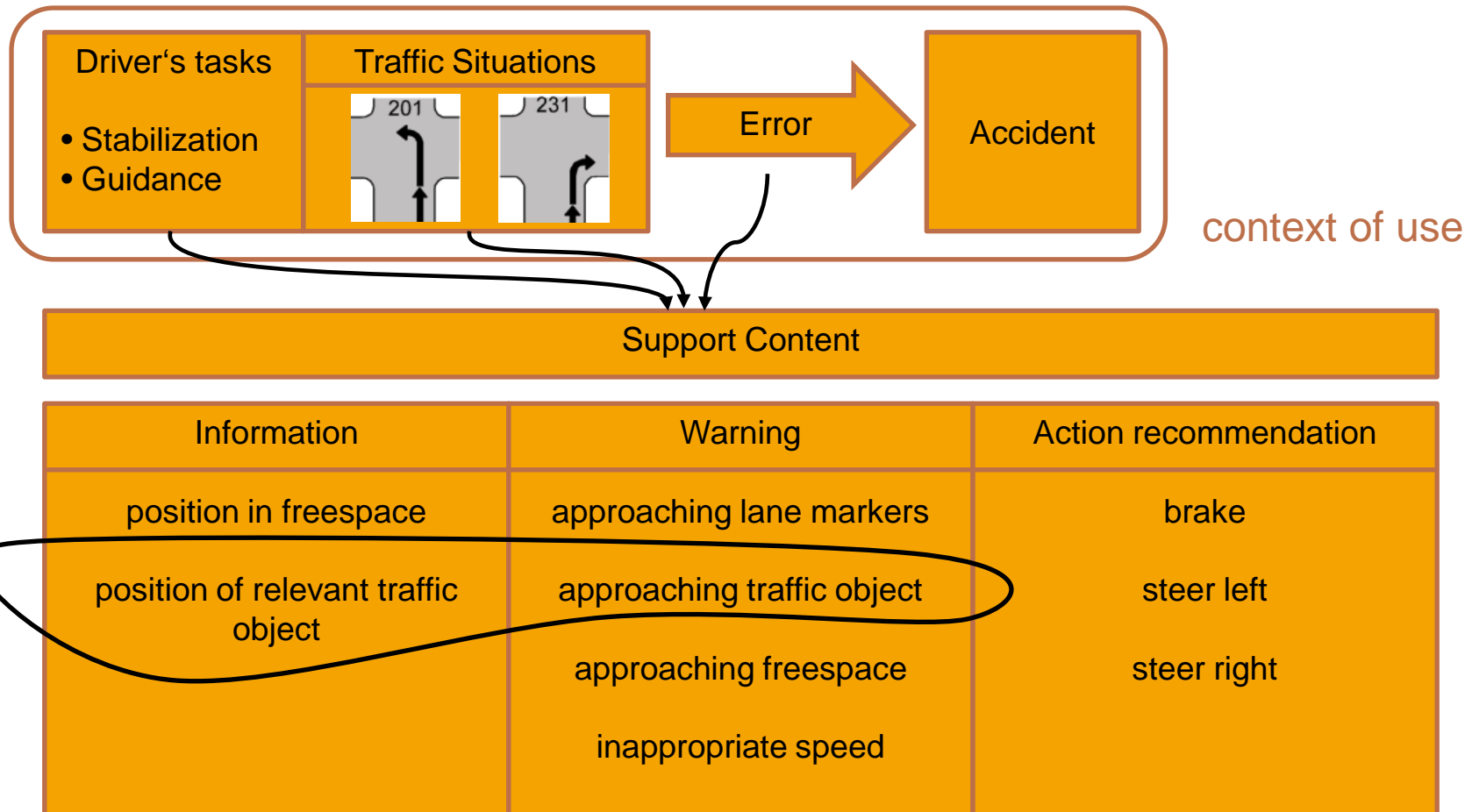
User Centered Approach (ISO 9241-210)



Design of HMI



Requirements from Use Cases



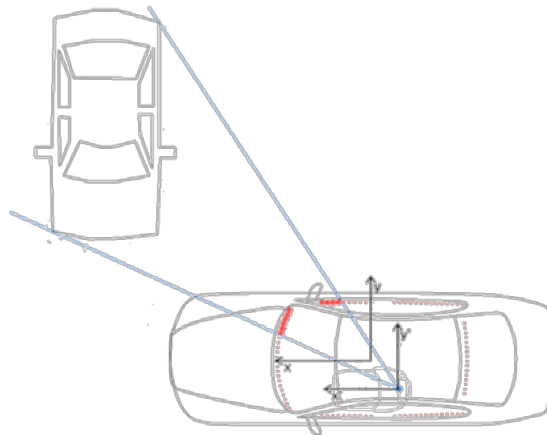
Design of HMI

Spatial reference

- 3D sound
- 360° LED Lights Strip

LED Lights Strip

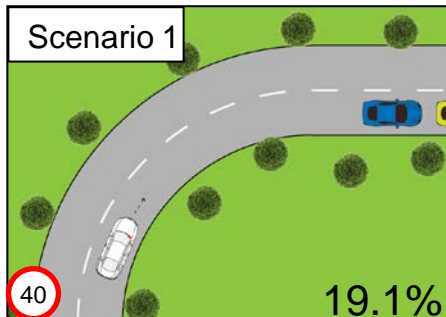
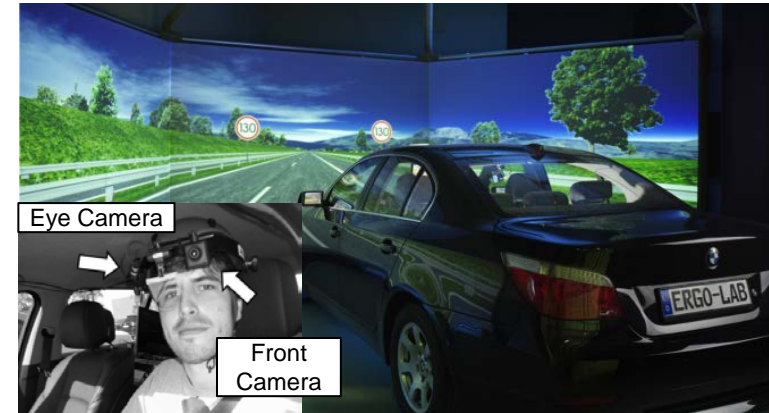
- Submits the position and distance of a traffic object
- „Projecting“ relevant traffic objects on the LED strip



Evaluation of HMI

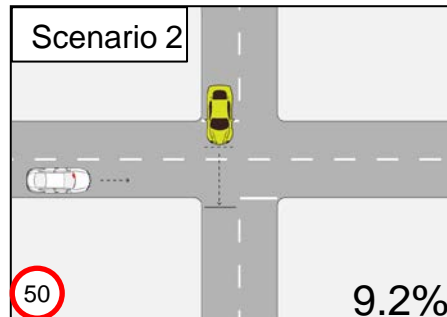
Design of Simulator Study

- Fixed-base driving Simulator (Silab 3.0)
- SMI eye-tracking device
- 13 subjects (f: 8; M=43.3 years)
- Scenarios represent 41.2% of German traffic accidents [8]



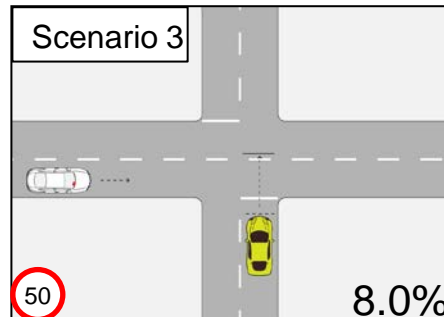
End of Traffic Jam

$$t_{\text{warn}} = t_{\text{vis}} - 2s$$



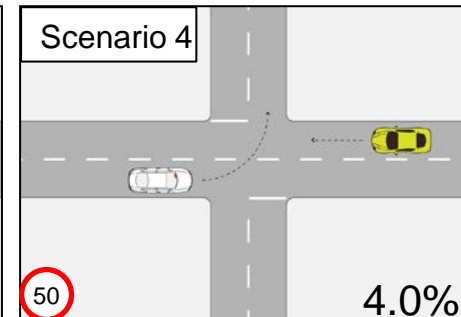
Vehicle from left

$$t_{\text{warn}} = t_{\text{vis}}$$



Vehicle from right

$$t_{\text{warn}} = t_{\text{vis}}$$



Turn Left

$$t_{\text{warn}} = t_{\text{vis}}$$

Evaluation of HMI

Dependent Variables

Gaze attention time

- Focus of attention \triangleq visual fixation ^[9]
- $t_{\text{gaze attention}} = t_{\text{visual fixation}} - t_{\text{appearance}}$



Acceptance

- General Acceptance: Questionnaire by van der Laan et al. ^[10] + additional items
- Situation Specific: 5 items

Semi-structured interviews

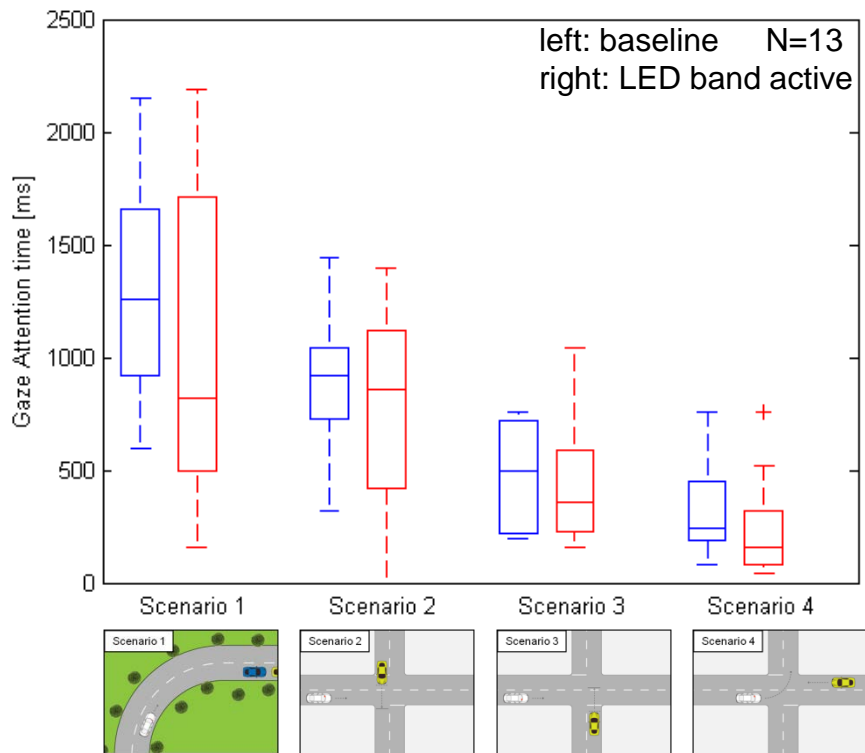
- understood intuitively?
- hints for improvement

Mental effort

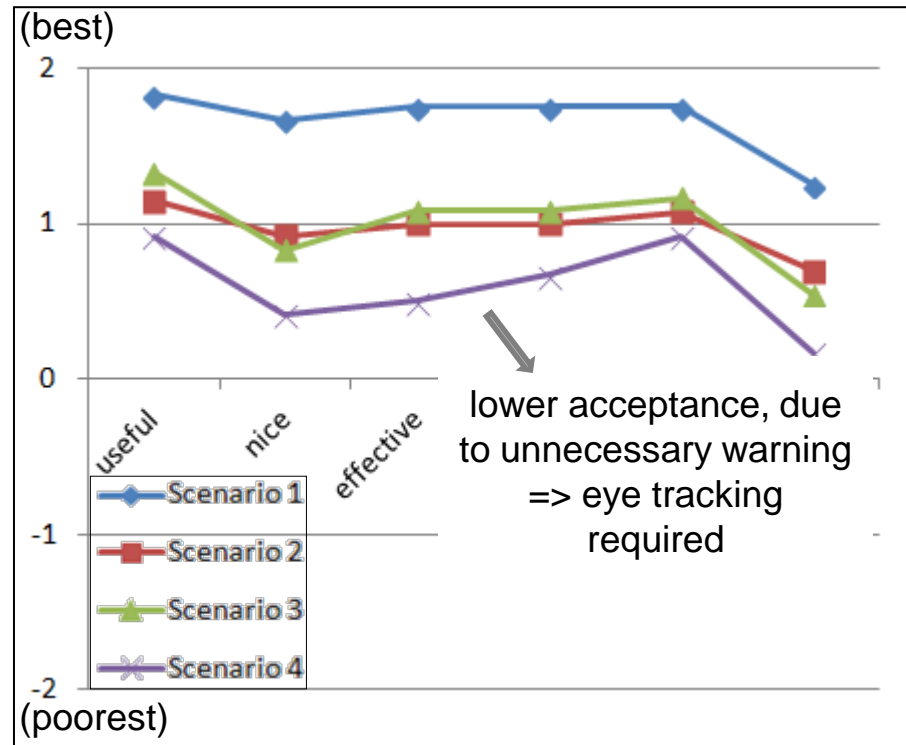
- measured by RSME-Scale ^[11]

Results

Gaze Behavior – Gaze Attention Times



Situation-Specific Assessment of Acceptance

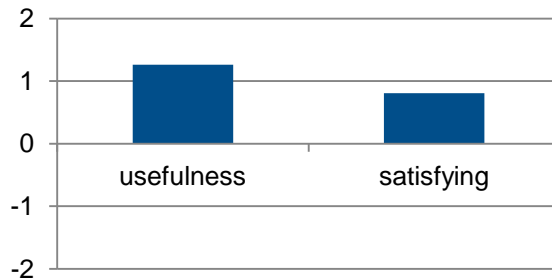




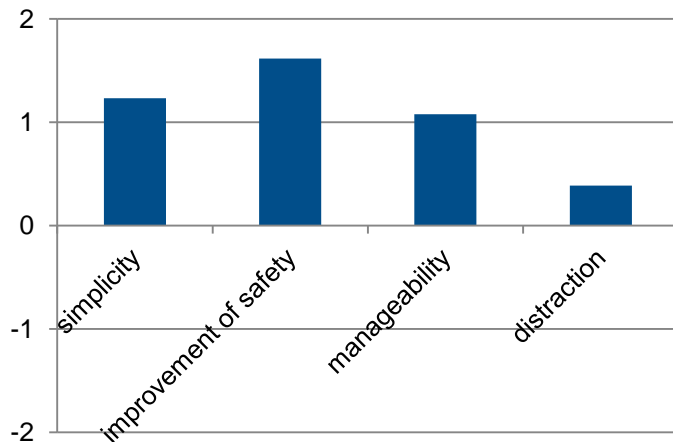
Results

General Assessment of Acceptance

van der Laan et al. ^[10] Scale



Additional items



Semi-Structured Interviews

- LED band ist intuitively understandable
- 10 out of 13: LED becomes active in dangerous situations
- 3 out of 13: did not understand LED band
- 5 out of 13: stated that LED band showed the distance to critical vehicle

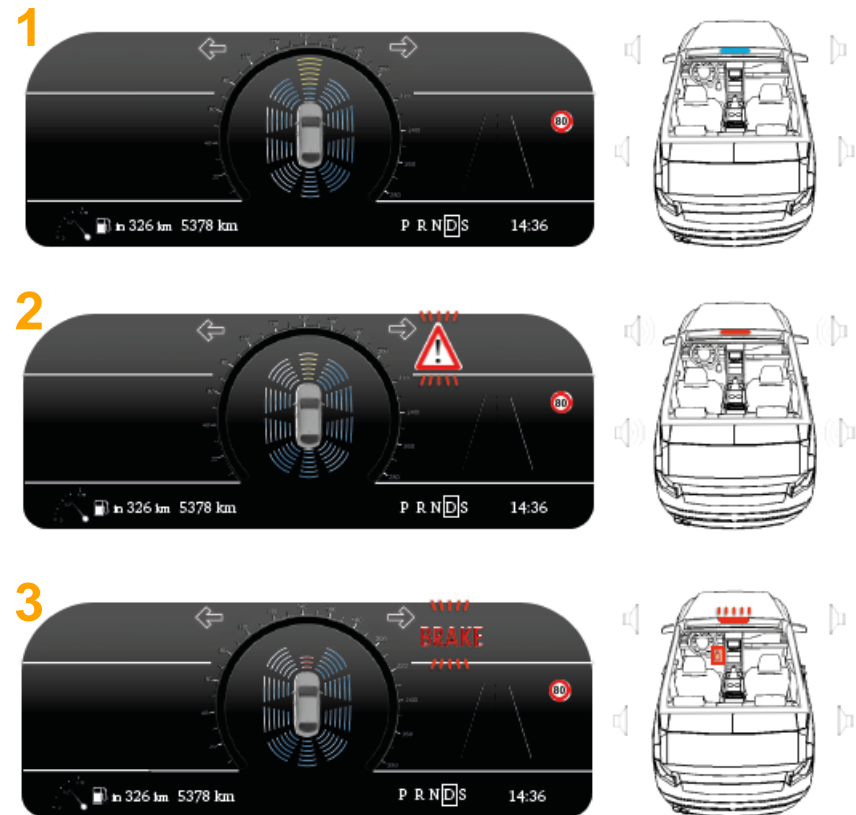
Mental Effort

- no difference between baseline and LED band

Design Solutions

Instrument Cluster: Design Draft

- First prototype
- Submits the position and distance of relevant traffic object
- 3 level support concept
 - Information
 - Warning
 - Action recommendation



prototype HMI

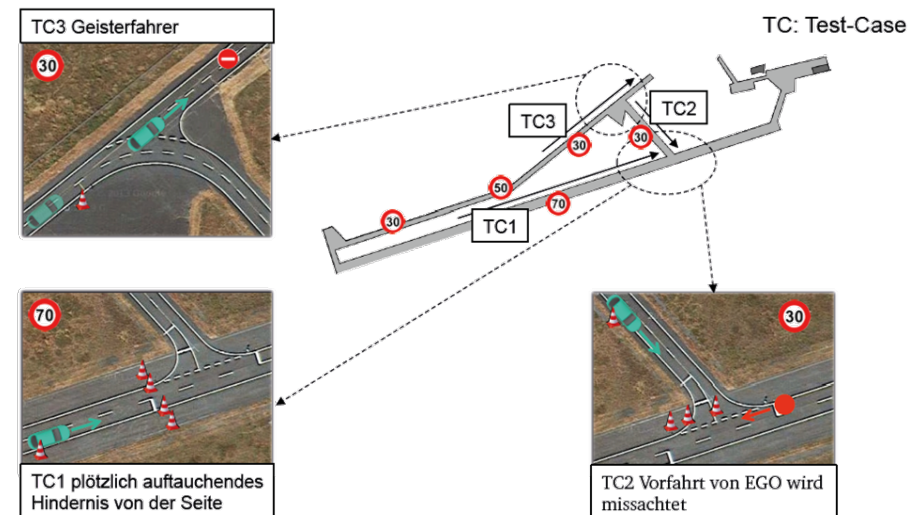
Evaluation

Goals

- Determination of escalation-level trigger times
- Usability Evaluation

Methodology

- driving tests: 23 subjects (f: 5; M=23.2 years)
- „Herstellung“ method to determine trigger times
- Evaluation of support functions by custom questionnaires



Evaluation



Results

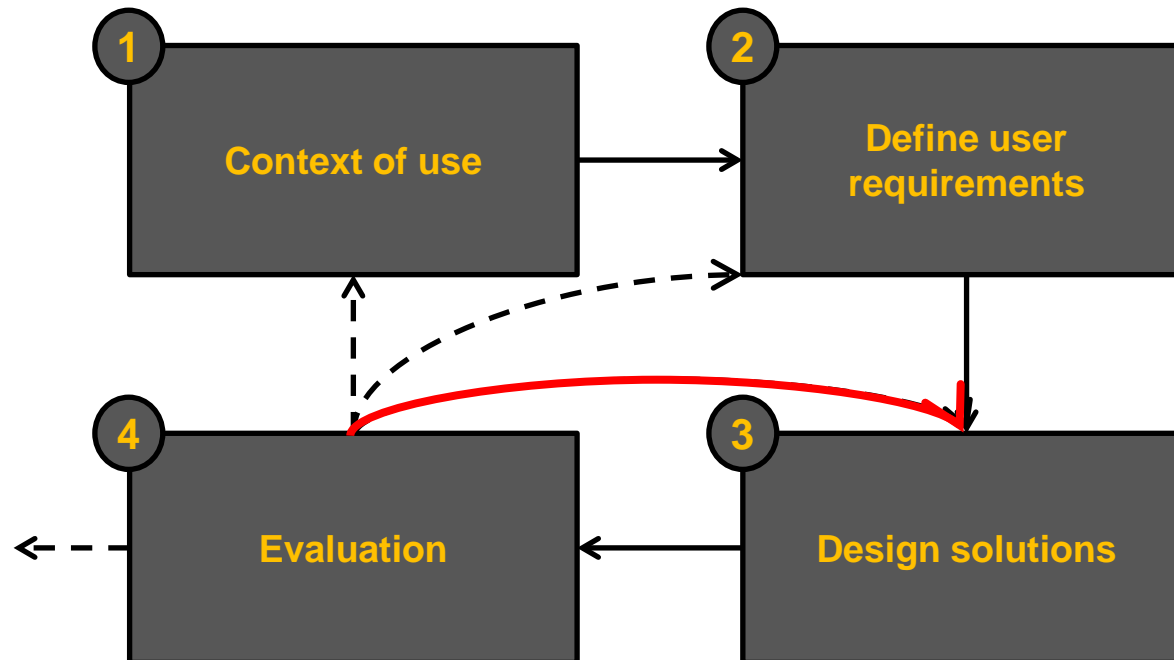
- **Determination of escalation-level trigger times**
- **High general satisfaction with support functions**
- **Subjects identify direction of danger by representation in display as well as by LED Lights strip**
- **Support content in display generally rated as helpful**
- **Acoustical warnings make driver gaze on display**
- **AFFP makes driver brake faster in case of danger**
- **Lower ratings of “radar” design in higher escalation levels => takes time to interpret**
- **Lower satisfaction-rating for escalation level 1 => only visual support**
- **Too much information represented on the display**

Methodology



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User Centered Approach (ISO 9241-210)



Final design



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Safety Corridor



Final design



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Final design



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Safety Corridor

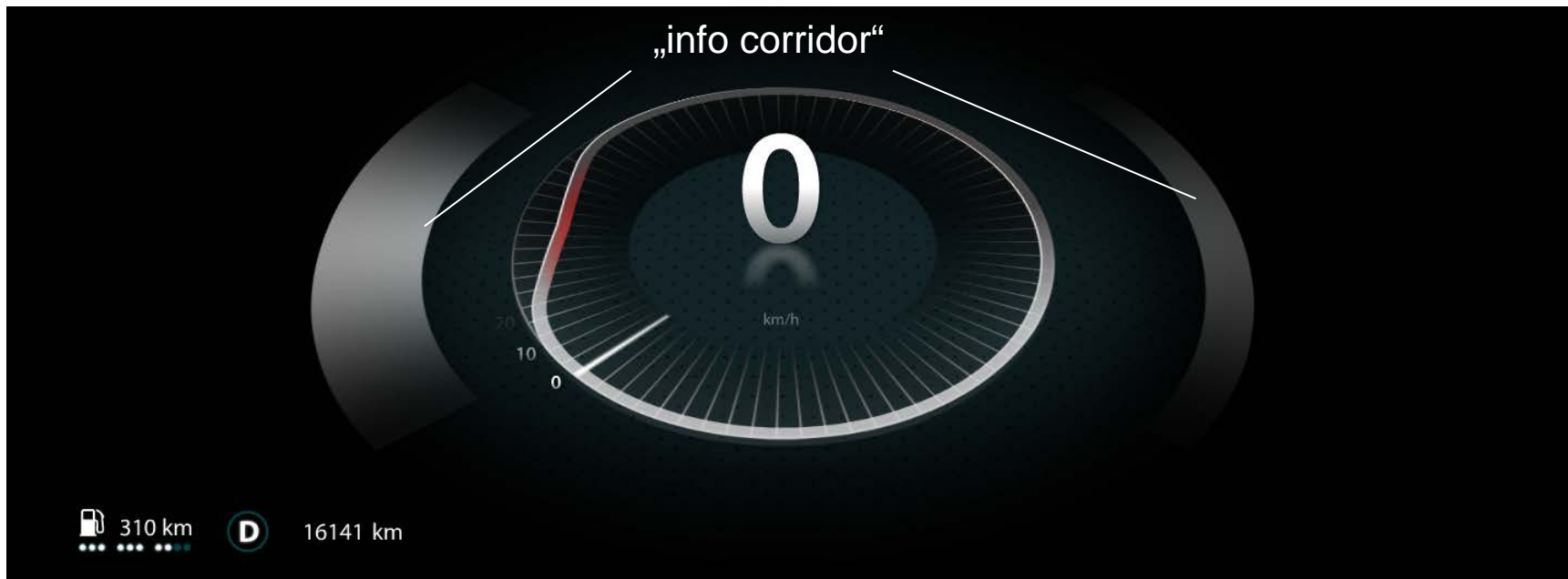


Final design



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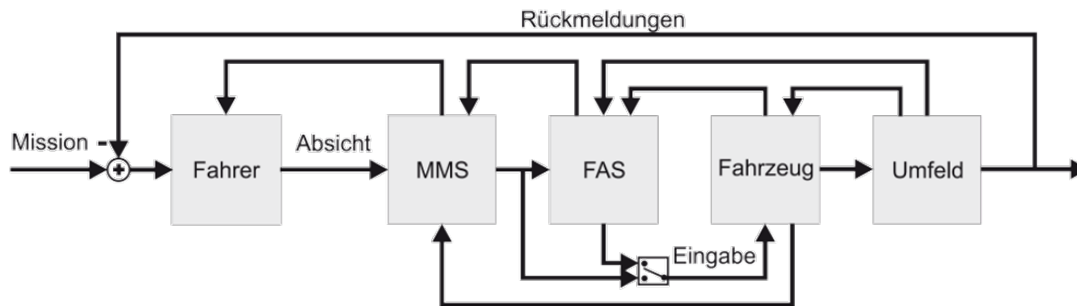
Requirements – Cooperative Automation



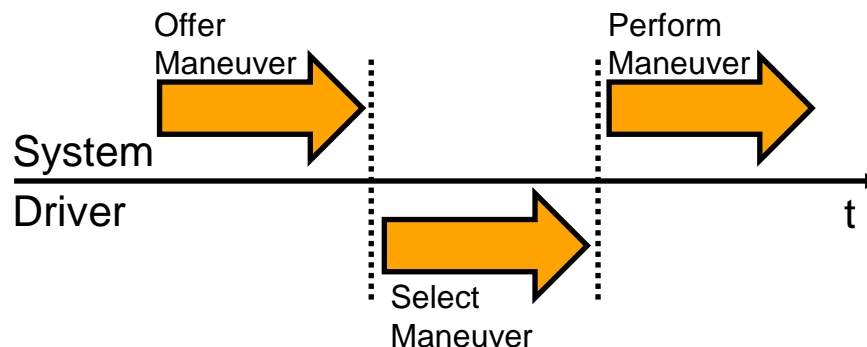
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Maneuver based driving

- Parallel sequential assistance [12]



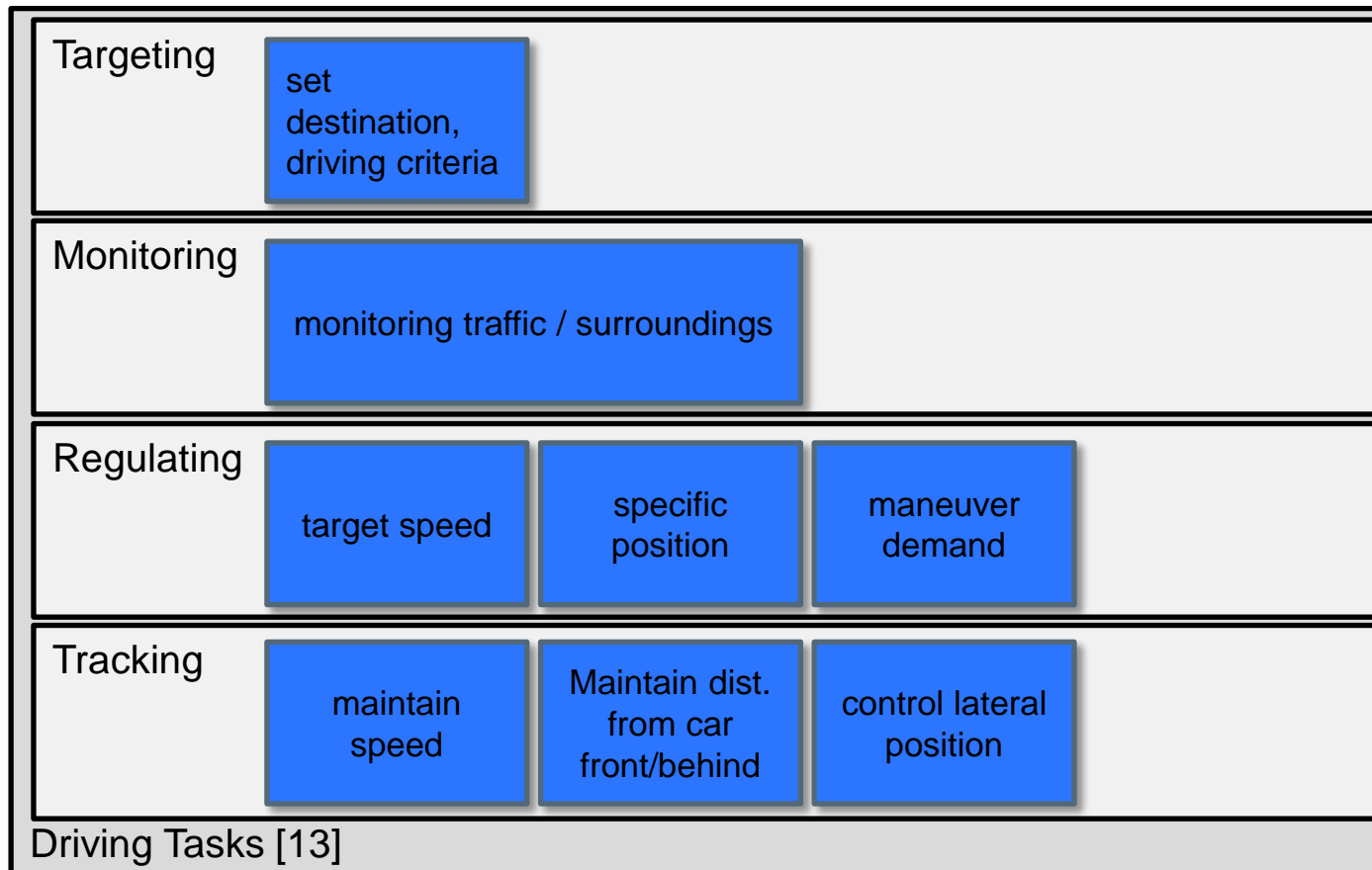
- Simple and efficient method for maneuver delegation required





Requirements – Cooperative Automation

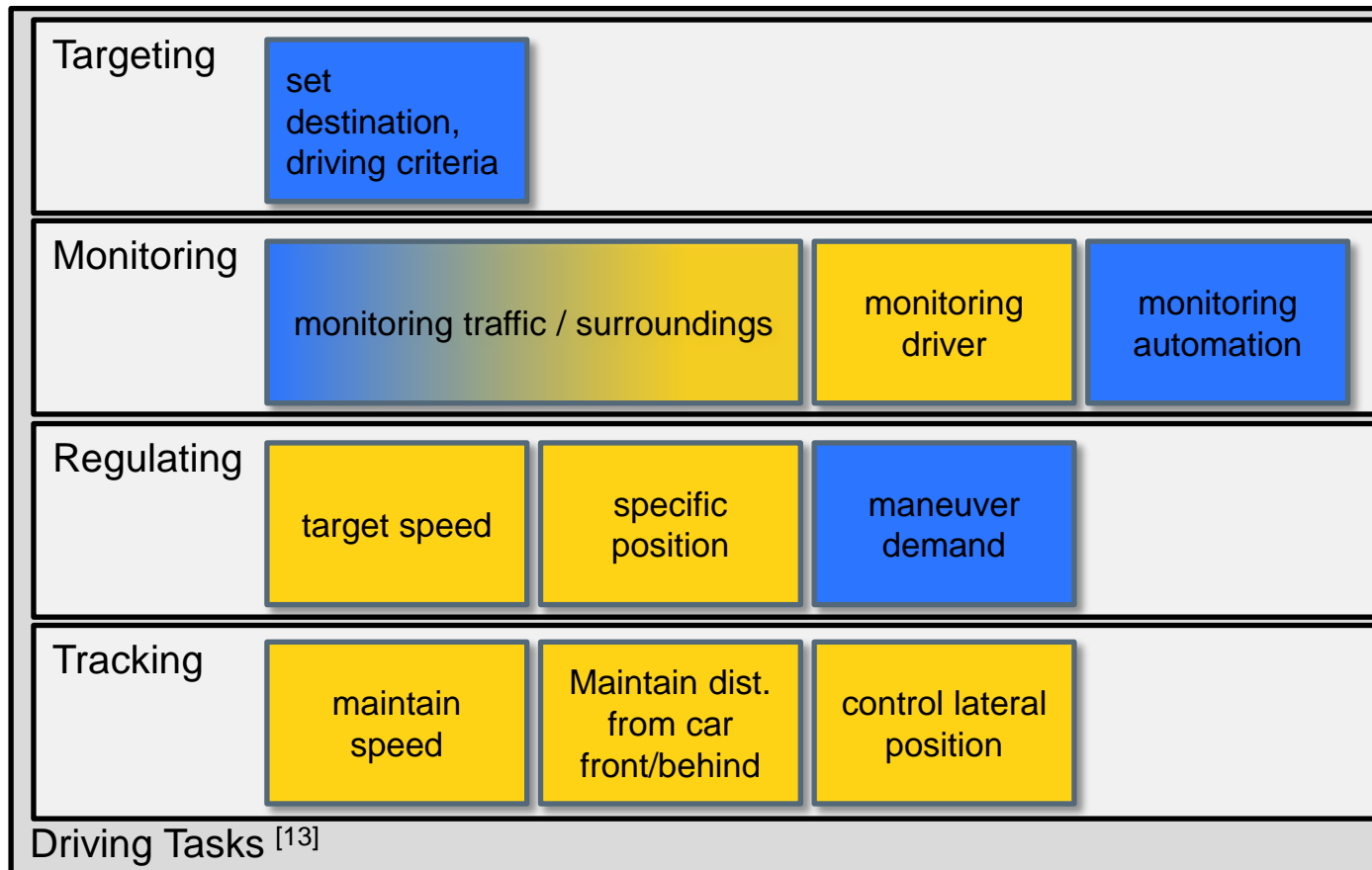
Conventional Driving





Requirements – Cooperative Automation

Task sharing – Cooperative Automation



Automation

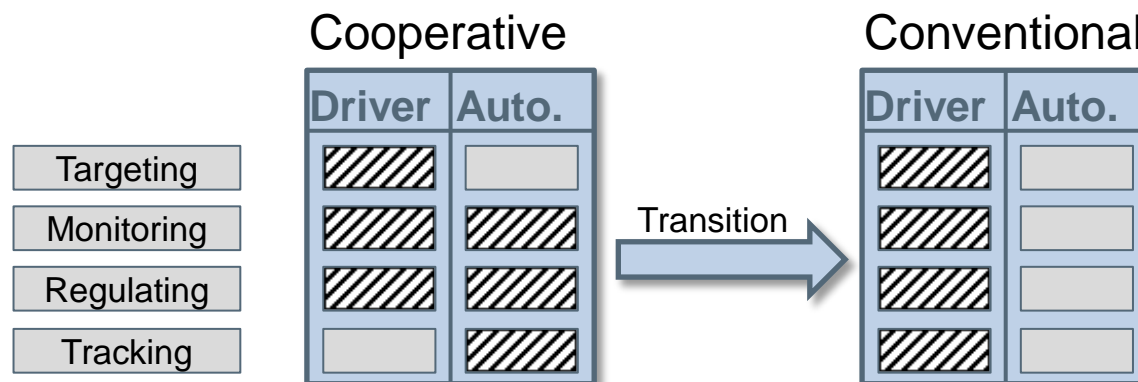
Driver



Requirements – Cooperative Automation

Task sharing – Cooperative Automation

- Distribution of tasks must be made clear to driver
- Current system state must be transparent (Mode Awareness)
- System behavior must be understandable
- Transitions of control must be manageable



[13]

Related Work

State of research

- H-Mode & CbW: Highly sophisticated interfaces needed
- Applied in driving simulators only

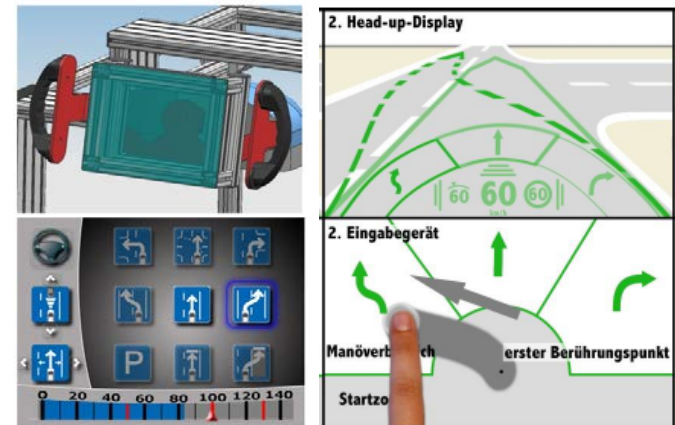
Goal

- Maneuver based driving with common interfaces in a real car
- Simple and efficient method for maneuver delegation

H-Mode [14]



Conduct by Wire [15, 16]



Design Solutions & Evaluation

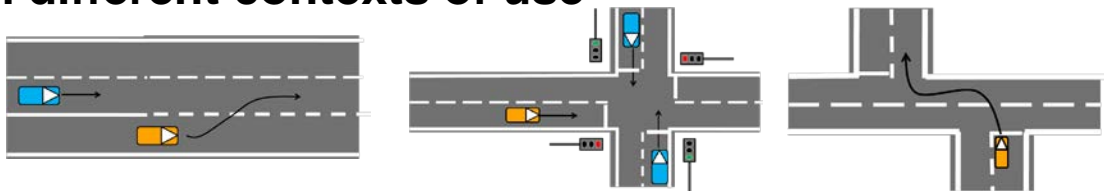


Interaction Cooperative Automation

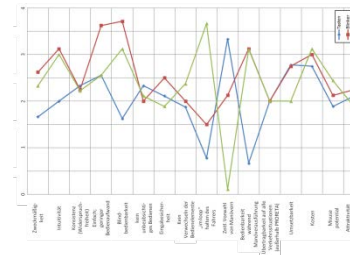
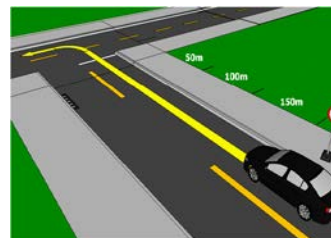
- Investigate different means of maneuver selection



- in different contexts of use



- in workshops an a field study

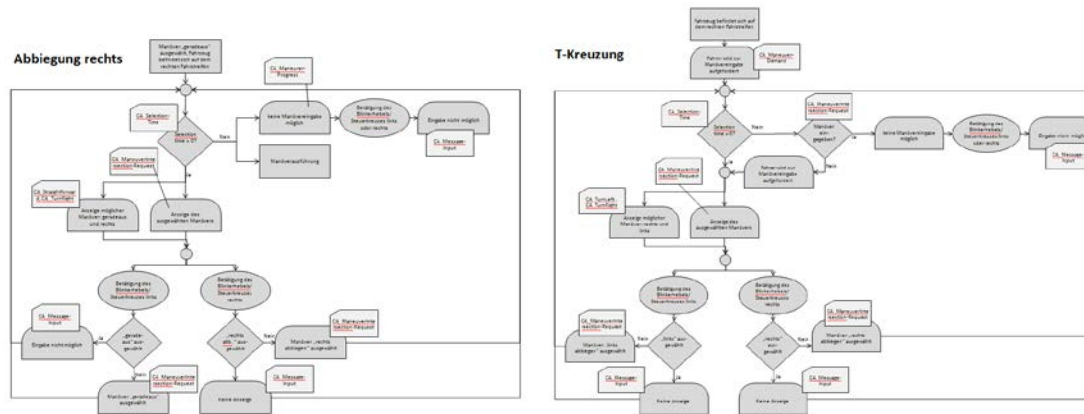


Design Solutions



Interaction Cooperative Automation

Model Interaction for different use cases



Final design



Final design



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Cooperative Automation



Final design



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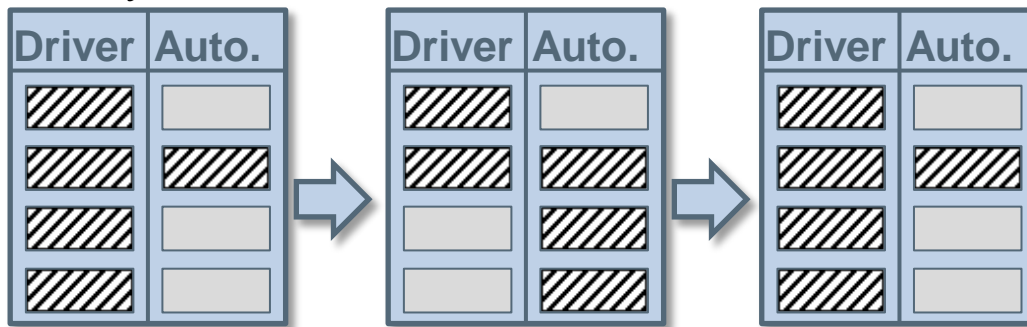
Cooperative Automation



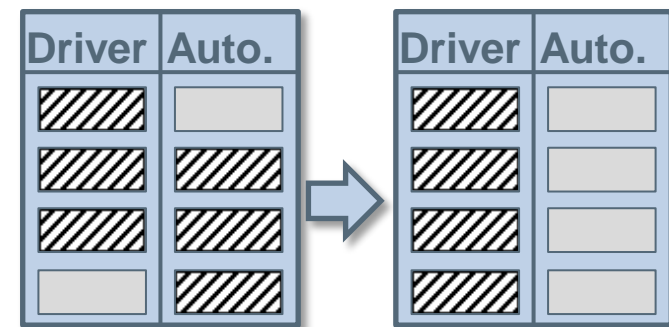
Outlook

Investigation of Transitions

Safety Corridor



Cooperative Automation



Questions

- Does the driver take back tasks from the system safely?
- Does the driver understand, which tasks are performed by the automation and which have to be performed by him?
- Driver strain – is the driver relieved by the system?
- Acceptance/ Ux – Does the driver accept the system?



- [1] M. Gründl, “Analyse des Fahrerverhaltens vor dem Unfall: eine Methode für eine verbesserte Fehleranalyse bei der Untersuchung realer Verkehrsunfälle,” Universität Regensburg, 2006.
- [2] M. Vollrath and J. Krems, *Verkehrspsychologie: Ein Lehrbuch für Psychologen, Ingenieure und Informatiker*, 1st ed. Stuttgart: Kohlhammer, 2011.
- [3] M. I. Posner, “Orienting of attention,” *Quarterly Journal of Experimental Psychology*, vol. 32, no. 1, pp. 3–25, 1980.
- [4] K. W. Chan and A. H. Chan, “Spatial S–R compatibility of visual and auditory signals: implications for human–machine interface design,” *Displays*, vol. 26, no. 3, pp. 109–119, 2005.
- [5] W. König, “Die Nutzergerechte Entwicklung der Mensch-Maschine-Interaktion von Fahrerassistenzsystemen” in *Handbuch Fahrerassistenzsysteme: Grundlagen, Komponenten und Systeme für aktive Sicherheit und Komfort*, H. Winner, S. Hakuli, and G. Wolf, Eds. 2nd ed, Wiesbaden: Vieweg & Teubner, 2012, pp. 33–42.
- [6] K. Landau, “The development of driver assistance systems following usability criteria,” *Behaviour & Information Technology*, vol. 21, no. 5, pp. 341–344, 2002.
- [7] R. Zarife, G. Schmidt, R. Kenntner-Mabiala, B. Metz, and H.-P. Krüger, “Wie spezifisch muss eine Warnung sein?: Zur Verwendung von Master Alerts in der multiplen Fahrerassistenz,” in *Fahrerassistenz und integrierte Sicherheit*, Düsseldorf: VDI-Verl, 2012.



- [8] M. Vollrath and J. Krems, *Verkehrspsychologie: Ein Lehrbuch für Psychologen, Ingenieure und Informatiker*, 1st ed. Stuttgart: Kohlhammer, 2011.
- [9] M. I. Posner, "Orienting of attention," *Quarterly Journal of Experimental Psychology*, vol. 32, no. 1, pp. 3–25, 1980.
- [10] J. D. van der Laan, A. Heino, and D. de Waard, "A simple procedure for the assessment of acceptance of advanced transport telematics," *Transportation Research Part C: Emerging Technologies*, vol. 5, no. 1, pp. 1–10, 1997.
- [11] F. Zijlstra, *Efficiency in work behaviour: A design approach for modern tools*. Delft: Delft University Press, 1993.
- [12] S. Hakuli, R. Bruder, F. O. Flemisch, C. Löper, H. Rausch, M. Schreiber, and H. Winner, "Kooperative Automation," in *Kraftfahrzeugtechnik, Handbuch Fahrerassistenzsysteme: Grundlagen, Komponenten und Systeme für aktive Sicherheit und Komfort*, H. Winner, S. Hakuli, and G. Wolf, Eds. 2nd ed, Wiesbaden: Vieweg & Teubner, 2012, pp. 641–650.
- [13] E. Hollnagel, A. Nabo, and I. V. Lau, „A systemic model for driver-in-control“, in *second international driving symposium on human factors in driver assessment, training and vehicle design*, 2003, S. 86–91.
- [14] Damböck, D., Kienle, M., & Bengler, K. (2010). Die Zügel fest in der Hand halten– Automationsgradumschaltung durch Griffkraftmessung. In *VDI-Congress, Useware*.



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- [15] Kauer, M., Schreiber, M. & Bruder, R. (2010). How to conduct a car? A design example for maneuver based driver-vehicle interaction. In *2010 IEEE Intelligent Vehicles Symposium (IV)* (S. 1214-1221). *IEEE*.
- [16] Franz, B., Kauer, M., Bruder, R., & Geyer, S. (2012). pieDrive—a New Driver-Vehicle Interaction Concept for Maneuver-Based Driving.



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